

# Notes on torsion

Arkadiusz Jadczyk

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A “torsion” is a torsion of a linear connection. What is a linear connection? For this we need an  $n$ -dimensional manifold  $M$  (assumed here to be smooth). In the following we will take  $n = 4$ . We then have the *tangent bundle*  $TM$ . At a given point  $p \in M$  the fiber  $T_pM$  of  $TM$  at  $p$  is the linear space of “tangent vectors” to  $M$  at  $p$ . A linear connection is a rule allowing us to “parallelly transport a tangent vector along a curve.” There are many equivalent definitions (or “mathematical representations”) of a linear connection (sometimes also called “affine connection”), the simplest one is given by: *to give a linear connection is the same as to give a covariant derivative*. Covariant derivative, usually denoted by the symbol  $\nabla$ ) applies to tensor fields (and also tensor densities, but that will not concern us here). On real (or complex) scalar functions on  $M$  it coincides with the usual derivative. It propagates to other tensor fields via the Leibnitz formula:

$$\nabla_X(UV) = (\nabla_XU)V + U(\nabla_XV) \quad (1)$$

and so it is enough to define it on vector fields. If  $x^\mu$  is a local coordinate system, then  $\Delta_X Y$  - the covariant derivative of the vector field  $Y = Y^\mu \partial_\mu$  along the vector field  $X = X^\mu \partial_\mu$  is given by

$$(\nabla_X Y)^\mu = \Gamma_{\nu\sigma}^\mu X^\nu Y^\sigma. \quad (2)$$

The connection  $\nabla$  is uniquely determined by  $4 \times 4 \times 4 = 64$  functions  $\Gamma_{\nu\sigma}^\mu(x)$  on  $M$ . Sometimes it is called *linear connection*, sometimes it is called *affine connection*, sometimes it is called *Cartan connection*, sometimes it is called *a connection associated to a principal connection in the bundle of linear frames of  $M$* , sometimes we call it *a homogeneous part of the Poincaré group gauge field*. The term does not really matter. The formula – Eq.(2) – does.

Let us now do a simple exercise: we need a formula for a torsion of a connection that is uniquely determined by a “parallel frame”. This kind of an exercise is useful for those contemplating *theories with an absolute parallelism* (recently: Gennady Shipov and Jack Sarfatti.)

In such a theory one usually starts with a frame  $e_a^\mu$ , or a co-frame  $e_\mu^a$ , satisfying

$$e_a^\mu e_\mu^b = \delta_a^b \quad (3)$$

and

$$e_a^\mu e_\nu^a = \delta_\nu^\mu. \quad (4)$$

The frame  $e_a^\mu$  (and thus, due to the Leibnitz rule and the formula (3)) is assumed to be “parallel”, that is we have

$$\nabla e_a = 0, \quad (5)$$

and

$$\nabla e^a = 0. \quad (6)$$

These two equations determine uniquely the connection  $\nabla$  and connection coefficients  $\Gamma$  in Eq. (2).

Every connection  $\nabla$ , has two associated with it tensor fields: *curvature* and *torsion*. When  $\nabla$  is defined via the parallelism, as in Eqs (5),(6), the curvature is automatically zero, so the only interesting tensorial object is the torsion tensor. Torsion of any linear connection  $\nabla$  is defined via the formula [1]:

$$\tau(X, Y) = \nabla_X Y - \nabla_Y X - [X, Y]. \quad (7)$$

The formula (7) above is not very explicit. It should be understood that it defines the torsion tensor  $T_{\nu\sigma}^\mu$  via the equation

$$\tau(X, Y)^\mu = T_{\nu\sigma}^\mu X^\nu Y^\sigma. \quad (8)$$

Using the defining equations (5),(6) one can easily calculate the torsion tensor  $T_{\nu\sigma}^\mu$  in terms of the tetrads. The result is:

$$T_{\nu\sigma}^\mu = -e_a^\mu (e_{\nu,\sigma}^a - e_{\sigma,\nu}^a) \quad (9)$$

where the comma denotes the partial derivative:  $e_{\nu,\sigma}^a = \partial e_\nu^a / \partial x^\sigma$ . It should be noted that there is no reason to call it “Cartan torsion” or “Ricci torsion” (or, for instance, Chanel torsion). It is just a torsion, as it is defined in any good textbook on differential geometry.

As defined above, torsion is a tensor field on the 4-dimensional manifold  $M$ . There is also another way of looking at the same object, namely as an object (vector valued two-form) defined on the bundle of frames, which is either  $20 = 16 + 4$  dimensional - if we are dealing with  $GL(4)$  gauge theory, or  $10 = 6 + 4$  (or  $11 = 6 + 1 + 4$  if we add dilations) - when we reduce the structure group to the Lorentz group. In such a theory we have a “soldering form”, and its exterior covariant derivative - both defined on the bundle of frames. This is explained, for instance, in [2].

There is also the third way of interpreting the formula (9), namely in terms of second-order frames.

to be continued...

## References

- [1] Theodore Frankel, *The geometry of physics*, Cambridge University Press, 1997, Eq. 9.14. The formula (9.14) there has a missprint, it has  $\nabla_Y X - \nabla_X Y$  instead of  $\nabla_X Y - \nabla_Y X$
- [2] A. Jadczyk, *Vanishing Vierbein*, Eq. (14) therein, see:  
[http://www.cassiopaea.org/quantum\\_future/papers/vv/index.html](http://www.cassiopaea.org/quantum_future/papers/vv/index.html)  
and/or <http://arxiv.org/abs/gr-qc/9909060>